### Generations United Shared Site Learning Network **Evaluating Intergenerational Programs**

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### Check in: How do you feel about program evaluation?



### Many ways of knowing



- Observations
- Anecdotes
- Interviews
- Artefacts
- Surveys
- Standardized assessments

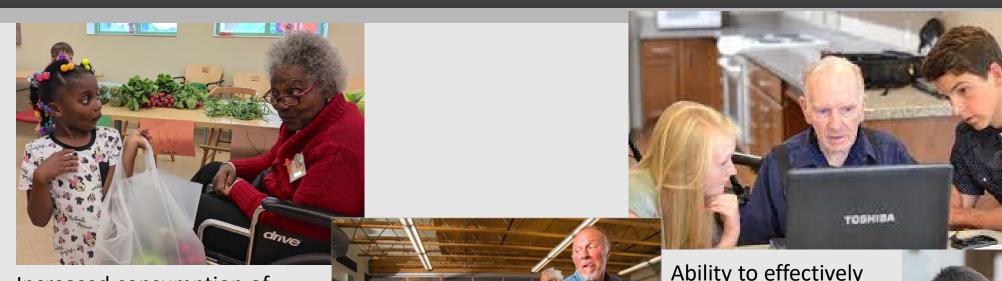








### What are your intergenerational program goals?

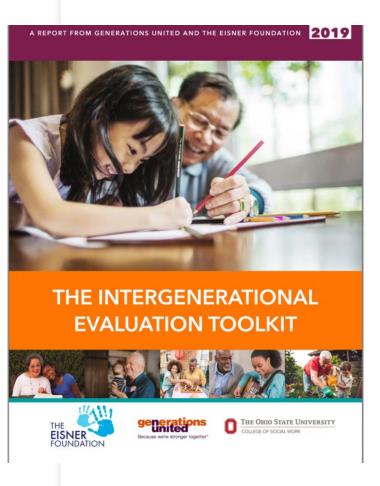


Increased consumption of healthy food

Ability to effectively use tech to connect

Increased physical activity, feelings of social connection

Increased rates of grade-level reading



### Intergenerational Practice Evaluation Tool - Part 2

### Setting and noting progress towards goals

Before starting an intergenerational program or series of activities, identify its main goal(s) in the table below, common goals are included at the bottom of this form. One or two per participant group is good. For standardized outcome measures (e.g., life satisfaction or self-esteem), see Tools for Outcome Measurement, which provides materials and procedures for measuring the outcome.

Completed by:

	Goal	Progress notes	
Youth Participants			
Older Adult Participants			

### Common goals for intergenerational activities:

### Youth participants

Date:

- Cognitive: expressing feelings, expressing preferences, problem solving, attention to detail, creativity, reflection
- Social/emotional: cooperation, initiative, engagement, positive mood, communication, empathy, selfconfidence
- Physical: fine motor, gross motor, hand/eye coordination, sensory development

### Older adult participants

- Cognitive: creativity, attention to detail, problem solving, decision making, reminiscence
- Social/emotional: nurturing, cooperation, initiative, independence, positive mood, communication, self-confidence
- Physical: fine motor, gross motor, hand/eye coordination, range of motion, alertness, sensory stimulation

The Intergenerational Evaluation Toolkit

Goal Youth Practice fine motor **Participants** Practice nurturing Practice observation Older Adult Exercise motor skills **Participants** Persistence

Example: gardening activity with adult day service participants and preschool children



Cooperation

	Goal	Progress notes
Youth Participants	Practice fine motor	Making labels for plants has improved lettering Sorting seeds is hard! Some use tweezers, which is still fine motor
	Practice nurturing	Children forgot about plans after first putting them in ground but with a reminder, now ask to check daily.  With plants growing now, they need help not "over-nurturing"
	Practice observation	The like using measuring tools—magnifying glasses, tape measure, rulers, scale, rain gauge, and all senses.
Older Adult Participants	Exercise motor skills	Paired with kids, gross motor used for carrying water can, using trowel, pulling weeds. Some fine motor—usually left to kids!
	Persistence	Not wanting to let kids down, most will work through all the plants/tasks requiring attention, even though kids can be slow
	Cooperation	Directions help remind both young and old to take turns w/ tools and help each other hold/steady/lift things

Example: gardening activity with adult day service participants and preschool children

### **Intergenerational Practice Evaluation Tool - Part 1**

Intergenerational facilitating partners complete after each intergenerational activity

Ac	ivity name/description			
Lo	ation	Activity duration (approx.)		
Yo	uth participants (#)	Older participants (#)		
Yo	uth group (e.g., class)	Older group (e.g. ADS)		
Fac	ilitating staff member(s)	Form completed by		
Но	w will you know this activity was successful for yo	outh and older adult participants?		
For	each item, choose the single answer that bes	st describes the activity.		
	ore the Intergenerational Activity			
1.	Time was set aside for adult and youth program a. Clarification:	facilitators to plan the activity.	Yes	No (clarify)
2.	Activity plans were informed by participants and participant culture, experiences, interests and la		Yes	No
3.	Materials and space reflected participants' dive		Yes	No
٠.	developmental, sensory, and/or socioeconomic	,		(clarify)
	a. Clarification:			
D	ring the Intergenerational Activity			
	The activity was appropriate for older adult part	ticipants	Yes	No
4.	a. Clarification:	icipants.	res	(clarify)
5.	Materials were paired or used centrally (e.g., introduced materials rather than having their own). (Select		Yes	No
6.	Activity incorporated intergenerational pairs or (e.g., no more than 3 youth per older adult or 3		Yes	No
7.	Facilitators used directions that encouraged inta. Clarification:	ergenerational interaction.	Yes	No (clarify)
8.	Facilitators shared or invited participants to sha and experiences) to encourage intergeneration		Yes	No
9	Facilitators stood back periodically to encourage		Yes	No
	a. Clarification:	e mergeneradena mieraeden.		(clarify)
_				
	er the Intergenerational Activity			
10.	Youth and older adult participants were or will labout this activity.  a. Clarification:	oe invited to provide feedback	Yes	No (clarify)
11	This activity should be facilitated again, without	madifications	Yes	No
11.	Clarification: What modifications are neede materials in other languages.)		res	(clarify)
12.	What effect did the intergenerational compone a. Clarification: How did intergenerational neg activity?		None	Negative

Source: Jarrott, S.E. (2019). The intergenerational evaluation toolkit. Washington, DC: Generations United.

13. The success of an intergenerational activity depends, in part, on youth and older adult participants' observable social behaviors. Which behavior was most common among the majority of participants during the activity? Answer separately for youth and older adults.

Youth participants (circle one behavior)



Solitary: engaged in an activity without observing, responding to or interacting with others.



Watching: observing, without engaging in the activity or interacting with others.



Intergenerational Interactive: responding to, communicating with, or interacting with 1 or more intergenerational partners.

Older adult participants (circle one behavior)



Solitary: engaged in an activity without observing, responding to or interacting with others.



Watching: observing, without engaging in the activity or interacting with others.



Intergenerational Interactive: responding to, communicating with, or interacting with 1 or more intergenerational partners.

14. Which face describes the predominant mood of:

a. Youth participants:

b. Older adult participants:



**Facilitator notes.** Reflect on aspects of the activity not captured above. If you're familiar with the intergenerational activities, reflect on changes you observed, such as indication of developing intergenerational relationships. Reflections may spark ideas for improvements, activities, or ways to demonstrate impact.

### **Intergenerational Practice Evaluation Tool - Part 1**

Intergenerational facilitating partners complete after each intergenerational activity

Align
evaluation
efforts with
program
goals

Lo	Activity name/description Activity date  Location Activity duration (approx.)  Youth participants (#) Older participants (#)			
Fac	uth group (e.g., class) cilitating staff member(s) w will you know this activity was successful for youth an	Older group (e.g. ADS) Form completed by d older adult participants?		
Bef	each item, choose the single answer that best descrive the Intergenerational Activity	•		
1.	Time was set aside for adult and youth program facilita a. Clarification:	tors to plan the activity.	Yes	No (clarify
2.	Activity plans were informed by participants and/or factoricipant culture, experiences, interests and language		Yes	No
3.	Materials and space reflected participants' diversity (codevelopmental, sensory, and/or socioeconomic).  a. Clarification:		Yes	No (clarify
Du	ring the Intergenerational Activity			
4.	The activity was appropriate for older adult participant a. Clarification:	s.	Yes	No (clarify
5.	Materials were paired or used centrally (e.g., intergene materials rather than having their own). (Select N/A if n		Yes	No
6.	Activity incorporated intergenerational pairs or small in (e.g., no more than 3 youth per older adult or 3 older a		Yes	No
7.	Facilitators used directions that encouraged intergene a. Clarification:	rational interaction.	Yes	No (clarify
8.	Facilitators shared or invited participants to share social and experiences) to encourage intergenerational inter-		Yes	No
9.	Facilitators stood back periodically to encourage interest.  a. Clarification:	generational interaction.	Yes	No (clarify
Aft	er the Intergenerational Activity			
10.	Youth and older adult participants were or will be invited about this activity.  a. Clarification:	ed to provide feedback	Yes	No (clarify
11.	This activity should be facilitated again, without modifi a. Clarification: What modifications are needed before materials in other languages.)		Yes	No (clarify
12.	What effect did the intergenerational component have a. Clarification: How did intergenerational negatively activity?		None	Negativ

Source: Jarrott, S.E. (2019). The intergenerational evaluation toolkit. Washington, DC: Generations United.

13. The success of an intergenerational activity depends, in part, on youth and older adult participants' observable social behaviors. Which behavior was most common among the majority of participants during the activity? Answer separately for youth and older adults.

Youth participants (circle one behavior) Intergenerational Interactive: Solitary: engaged in an Watching: observing, activity without observing, without engaging in the responding to, communicating with, or interacting with 1 or responding to or interacting activity or interacting with with others. more intergenerational partners. Older adult participants (circle one behavior) Solitary: engaged in an Watching: observing, Intergenerational Interactive: activity without observing, without engaging in the responding to, communicating responding to or interacting activity or interacting with with, or interacting with 1 or with others. others. more intergenerational partners. 14. Which face describes the predominant mood of: a. Youth participants: b. Older adult participants:

**Facilitator notes.** Reflect on aspects of the activity not captured above. If you're familiar with the intergenerational activities, reflect on changes you observed, such as indication of developing intergenerational relationships. Reflections may spark ideas for improvements, activities, or ways to demonstrate impact.

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Intergenerational Interactive: responding to, communicating with, or interacting with 1 or more intergenerational partners.

Older adult participants (circle one behavior)



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### **Intergenerational Assessment Tools**

This list includes tools that may be used with Part 2 of the Intergenerational Practice Evaluation Tool. Instruments marked with an \* indicate that they are currently included in this toolkit.

Target	Outcome	Instrument
	Affect	Child Behavior (Lawton et al., 1996)
Youth	Assistant - server de el decendado	Age differentiation (Caspi, 1984)
(young child)	Attitude towards older adults	Children's Attitudes Toward Elders (Jantz et al., 1980)
	Social behavior	Intergenerational Observation Scale (Jarrott, 2016)
	Attitude toward sains	Aging semantic differential (Rosencranz & McNevin, 1969)
	Attitude toward aging	The Social Distance Scale (Kidwell & Booth, 1977)
	Ego integrity	Ego Integrity (Kim, 1989)
	Empathy*	Empathy (Femia et al., 2008)
Youth	Knowledge about aging (attitude)	Palmore's Facts on Aging
	Perceived competence	Perceptions of Competence (Harter, 1985)
	Self-efficacy*	Self-efficacy (Sherer et al., 1982)
	Self-esteem	Rosenberg's self-esteem scale (Rosenberg, 1965)
	Well-being	Rand Well-being (Veit & Ware, 1983)
	Affect	Positive and Negative Affect Scale (Watson et al., 1988)
	Anxiety	Beck Anxiety Inventory (Beck et al., 1988)
	Attitude toward aging	Aging semantic differential (e.g., Meshel & mcGlynn, 2004)
	Depression*	Geriatric Depression Scale (Yesavage et al., 1981)
	Generativity*	Loyola Generativity Scale (McAdams & De St. Aubin, 1992)
	Generativity	Perception of Generativity (Gruenewald et al., 2015)*
	Life satisfaction	Satisfaction with Life (Diener, et al., 1985)
Older adults	Life satisfaction	QOL-AD (Logsdon et al., 2002)
	Loneliness*	UCLA Loneliness Scale (Russell, 1996)
	Morale	Philadelphia Geriatric Center Morale Scale (Lawton, 2003)
	Self-esteem	Rosenberg's self-esteem scale (Rosenberg, 1965)
	Sense community	Brief Sense of Community (Peterson et al., 2008)
		Intergenerational Observation Scale (Jarrott, 2016)
	Social behavior	Social Behavior (Short et al., 1996)
		Menorah Park Engagement Scale (Camp & Skrajner, 2004)
Staff	Behavior	Intergenerational Observation Scale (Jarrott, 2019)

https://www.gu.org/resources/intergenerational-evaluation-toolkit/

**Perception of Generativity Scale** 

### Target: Older adults

Construct Measured: Perception of generativity - feeling of care and concern for others

Length: Generative desire-7 items, Perceived generative achievement-6 items

**Purpose:** Gruenewald and colleagues explored how participation of older adult volunteers in the Experience Corps tutoring program affected perceptions of generativity—an important developmental goal in later life—over a 24-month period. Those contributing to the volunteer program demonstrated higher desire and perception of generativity than older adults in a comparison group. A dose-response effect was detected; volunteers with greater exposure to the program demonstrated greater increases using the Perception of Generativity scale.

**Procedures:** Respondents indicated level of agreement on a 6-point Likert scale (1= "disagree strongly" to 6= "strongly agree"). Seven items assessed generative desire and can be useful for a needs assessment or pre-test before launching an intergenerational program. Another six address perceptions of current generative achievement and may be useful evaluation of program outcomes. In Gruenewald and colleagues' study, the desire or achievement subscales were administered as part of a 2-3 hour in-person interview with subjects in which a range of other assessments were conducted.

### Range of scores:

Summing items for the subscales, range for the generative desire items is 7-42 and for the generative achievement sub-scale 6-36, with higher scores indicating higher generative desire or achievement.

- Generative desire sub-scale items: 1-7
- Perceived generative achievement sub-scale items: 8-13

### Psychometrics:

Reliability: The Perception of Generativity scale demonstrated acceptable internal consistency. Because factor analysis of the items indicated two distinct factors, desire for generativity and current perceptions of generativity, Cronbach's alpha was calculated for each subscale (desire for generativity:  $\alpha$ =0.82; generative achievement:  $\alpha$ =0.90. (Gruenewald et al., 2015).

<u>Validity:</u> Analysis of validity was not provided by the authors.

**Accessing and using the scale:** There is no cost to access the Perception of Generativity scale.

### Instrument/Intergenerational Citation:

Gruenewald, T.L., Tanner, E.K., Fried, L.P., Carlson, M.C., Xue, Q.L., Parisi, J.M., & Seeman, T.E., (2015). The Baltimore Experience Corps trial: enhancing generativity via intergenerational activity engagement in later life. *Journals of Gerontology, Series B: Psychological Sciences and Social Sciences, 71*, 661-670. doi:10.1093/geronb/gbv005.

## Align evaluation efforts with program goals

### Perception of Generativity Scale: Generative Desire Pretest

Participant	Name:									
Read each	statement	and ra	ate the	level i	n which	you	agree	or	disac	ree

Disagree Strongly	Disagree	Slightly Disagree						
1	2	3	4	5	6			

# Align evaluation efforts with program goals

. I want to make a difference in the lives of others.	
. I want to give back to my community.	
. I want to create new things or ways of doing things.	

I want to share my experiences with other people.

5. I want to mentor people younger than me.

6. I want to do something that will be valuable to others for a long

7. I want to show people younger than me how to do things.

### Perception of Generativity Scale: Perceived Generative Achievement

40

Participant Name:	_
Read each statement and rate the level in which you agree or dis	aar

Disagree Strongly	Disagree	Slightly Disagree	Slightly Agree	Agree	Agree Strongly
1	2	3	4	5	6

1.	I feel like I make a difference in my community.	
2.	I feel like I will do things that will last for a long time.	
3.	I feel like I will be remembered for a long time.	
4.	I feel like I am doing things that will leave a legacy.	
5.	I feel like I am giving back.	
6.	I feel like I am making a difference in the lives of others.	
	·	



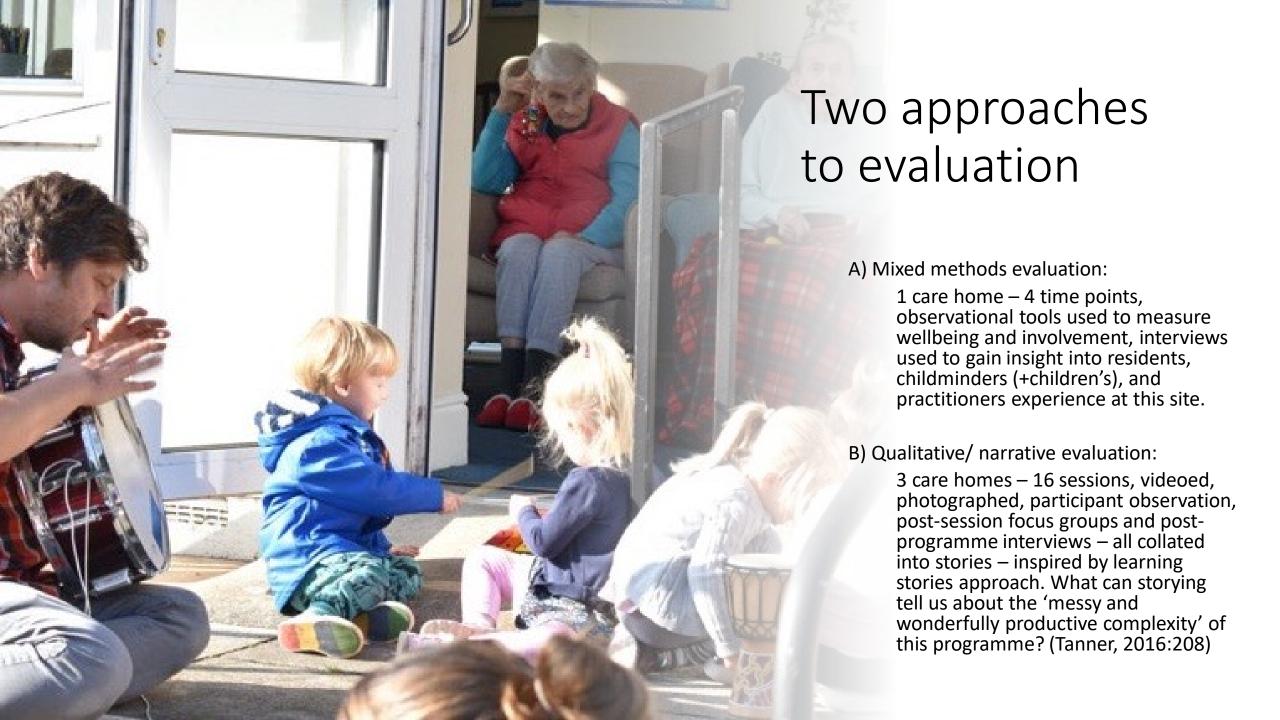






### Rebuilding Bridges

A 'socially distanced' Intergenerational Music Program



1 (visibly expressed)	2 (moderate)	3 (mild)	4 (neutral / unresponsive)	5 (mild)	6 (moderate)	7 (visibly expressed)
Angry	Frustrated	Sad	Calm	Satisfied	Нарру	Excited
Depressed	Restless	Bored	Reserved	Focused	Receptive	Delighted
Aggressive	Anxious	Listless	Quiet	Alert	Entertained	Appreciative
Distressed	Irritated	Tense	Still	Relaxed	Interested	Enthusiastic
Hostile	Upset	Distracted	Passive	Content	Amused	Friendly

Figure 1: The ArtsObs Scale: Mood Scores (Fancourt & Poon, 2015, 11)

1	Not at all	The activity brought no benefit or even negative effects to the ward, causing complaints, missing its target audience or getting in the way of staff.
2	Yes, a little	The activity helped lift the mood of the ward, bring a sense of calm or have a small beneficial effect on patients, relatives or staff
3	Very much so	The activity was almost universally liked, or made a significant difference to the feel of the ward.

Figure 2: The ArtsObs Scale: Overall rating of the session (Fancourt & Poon, 2015, 11)

LEVEL	WELL-BEING	SIGNALS
1	Extremely low	The child clearly shows signals of discomfort:  • whitnes, sobs, cries, screams;  • looks dejected, sad or frightened, is in panic;  • is angry or furious;  • shows signs feet, wriggles, throws objects, hurts others;  • sucks its formb, rubs its eyes;  • doesn't respond to the environment, avoids contact, withdraws;  • hurts him/herself; bangs its head, throws him/herself on the floor.
2	Low	The posture, facial expression and actions indicate that the child does not feel at ease. However, the signals are less explicit than under level i or the sense of discomfort is not expressed the whole time.
3	Moderate	The child has a neutral posture. Facial expression and posture show little or no emotion. There are no signals indicating sadness or pleasure, com- fort or discomfort.
4	High	The child shows obvious signs of satisfaction (as listed under level s). However, these signals are not constantly present with the same intensity.
s	Extremely high	During the observation episode, the child enjoys, in fact it feels great:  • It looks happy and cheerful, smiles, beams, cries out of fun;  • Is spontaneous, expressive and is really him/herself;  • talks to itself, plays with sounds, hums sings;  • Is relaxed, does not show any signs of stress or tension;  • Is open and accessible to the environment;  • Is lively, full of energy, radiates;  • expresses self-confidence and self-assurance.

Figure 3: The Leuven Involvement and Wellbeing Scale: Wellbeing (Laevers, 2005, 13)

### A: Mixed method approach



B: Qualitative/ Narrative approach

- Capturing the nature of interactions between generations through 'Intergenerational stories'
- Inspired by the Learning stories approach to assessment in early years

Augh, Social Indisciali

### Possibilities for storying as creative evaluation

'Stories are more than *just* stories' (Ranco and Haverkamp, 2022: 1 – emphasis original).

- Expansive embrace complexities of IG practice
- Diverse engage a range of stakeholders
- Democratic multiple perspectives shape success
- Adaptable not just about end product but the process of interpreting experience

Marie was a bit under that she was a bit under Marie she was a bit under Marie she was a bit under Marie she was maybe she with harie touching her, it might wit it might hat ble with Marie touching her, it might have been told off or she was uncomfortable with the she was uncomfortable with off or she was uncomfortable been told off or she was allowed to do it"

I she was a bit uncomfortable with the was a bit uncomfortable with the was uncomfortable with th

n, childminder

"We had that conversation like 'we need comparing this to the other project [Mai Bridges with Music] because this is a ne But where this really came to the fore v [care home] when Marie, really kind of her feet, really wanting to be involved, was that moment when she approach door and she had her hands out and s dancing with the children. Of course, help but think about the previous pro our whole facilitation was all about g people to that moment. Then you ha interruptive concepts, like regulation you have to subvert that moment t been trying to build previously. So t really interesting, not necessarily n because it got us to think about al our place in it."

Steve

came up together and dia intie things together.
The fact was it was cold, I don't know whether

### Group discussion







Check out: What will you take away from today?

One reflection or action

